Action Planning Form

Teacher: \_\_Erika Bradshaw\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Date: \_\_8/1/2013\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Coach: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

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| **Goal** | **Action Steps** | **Materials or Resources**  **Needed** | **Timeline** | **My goal is met when…** | **Date Action**  **Step**  **Completed** |
| To have students use storytelling apps to illustrate concepts they have learned. | Introduce students to several storytelling apps:   1. Osnap 2. iMotion 3. Zooburst 4. Toontastic 5. Puppet Pals 6. Comic Life 7. Picture Book Maker 8. Layar   Teach students to storyboard.  Produce 1 project per term. | Technology (either):   1. Mobile device such as iTouch, iPad, or other tablet device. 2. Computer   Story board. | 1. Introduce apps in Sept/Oct 2. Introduce storyboard in Oct 3. Complete one project per student group per term. | Students complete one project each term. Students may complete projects individually or in groups of 2-3. | 1. App introduction complete by mid October. 2. Storyboard introduction complete by end of October. 3. Entire project complete by end of 2013/2014 school year. |
| Notes: | | | | | |

Page \_\_\_\_\_\_ of \_\_\_\_\_\_\_\_ Date Goal Set: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Date Goal Completed: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_